

Year 5—Art knowledge organiser

	Key vocabulary		
Composition	Modify	Traditional	 <p style="text-align: center;">William Morris</p>
Proportion	Structure	Hollow	
Geometric	Layered	Motif	
Engraving	Collograph	Pressure	
			<p style="text-align: center;">Artists</p>  <p style="text-align: center;">Chinese Terracotta Army</p>
			 <p style="text-align: center;">Greek lyre</p>

Art and Design—By the end of Year 5 I will know / be able to ...

Drawing	Painting and colour	Printing	Textiles and mixed media	Sculpture	Digital
<ul style="list-style-type: none"> - Use Art Journals to collect and develop ideas from different sources. - Make independent choices in drawing including paper and media. - Work in a sustained and independent way from observation, experience and imagination. - Choose composition of real world items, show an awareness of proportion. - Draw whole people with accurate proportions. - Experiment with pen and ink. <p>Lines, Marks, Tone, Form and Texture</p> <ul style="list-style-type: none"> - Manipulate and experiment with line, tone, pattern, form, space, colour and shape. - Choose appropriate different strokes - Begin to use shading to indicate texture and contour. - Start to develop their own style using tonal contrast and mixed media. <p>Perspective and Composition</p> <ul style="list-style-type: none"> - Begin to use simple perspective in their work using a single focal point and horizon. - begin to develop an awareness of composition, scale and proportion e.g. foreground, middle ground and background. - Show an awareness of how paintings are created i.e. Composition. 	<ul style="list-style-type: none"> - Use sketchbooks for preliminary studies to test media and material. - Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. <p>Colour</p> <ul style="list-style-type: none"> - Mix and match colours accurately. - Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours. 	<ul style="list-style-type: none"> - Develop understanding of press print and block print in commercial use (e.g. William Morris wall-papers, newspapers) - Create printing blocks by simplifying an initial journal idea. - Build up layers of colour in a single print by using three colour overlays - Organise work in terms of pattern, repetition, symmetry, or random printing styles. - Work into prints with a range of media e.g. pens, colour pens and paints 	<ul style="list-style-type: none"> - Use a range of media to create collages. - Add collage to a painted, printed or drawn background. - Confidently join fabrics in different ways, including stitching. - Refine and alter ideas and explain choices to others. 	<ul style="list-style-type: none"> - Develop skills in using clay including slabs, coils, slips, etc. - Describe the different qualities involved in modelling, sculpture and construction. - Plan a sculpture through drawing and other preparatory work. - Use a variety of recycled, natural and man-made materials to create 3D sculptures. 	<ul style="list-style-type: none"> - Use apps or software to manipulate digital images - Choose photos from a selection to include in sketchbooks - Experiment with set design and characters - Explore software to design in 3D(Purple Mash)