Why are Art and Design important?

Our Art and design curriculum aims to instil an appreciation and enjoyment of the visual arts. Art and Design should stimulate imagination and creativity, involving children in a range of visual, tactile and sensory experiences, enabling them to communicate what they see, think and feel through the use of colour, texture, form and pattern. Our Art and design promotes careful observation and an appreciation of the world around us. Exploring ideas and meanings, through studying the work of artists and designers, reveals the impact Art has on contemporary life and has had on different periods of time and cultures.



Art and

Design

When <u>implementing</u> the Art and Design curriculum you will see ...

- Sketchbooks
- Drawing
- Painting
- Sculpture
- Print making
- Design
- Craft
- Textiles
- Multimedia
- Digital (including photography and IT)
- Individual and group pieces of art
- Famous artists, designers and architects

What do we <u>intend</u> Art and Design to look like at Monkfield Park?

Our intent is that we will engage, inspire and challenge children and equip them with the creativity, knowledge and skills to develop as artists. We aim to enable children to evaluate techniques, develop preferences and then make judgements, think creatively and become confident in taking artistic risks. Skills will be developed in the visual elements of art and Design (line, tone, texture, colour, pattern, shape and 3D form).

How Art and Design will impact our learners

Children at Monkfield Park see themselves as developing artists:

"It brings out your creativity." Year 5 child

"It increases our confidence in drawing." Year 6 child

"It mixes your imagination and your creativity." Year 6 child

"It can't be right or wrong." Year 3 child

"It gives the children the tools to be creative." Teacher